

SAVAGE FRONTIER

A WEEKLY TV SERIES

DEVOTED TO ADVENTURE

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BRAVE LAWMEN FIGHT MONSTROUS OUTLAWS



INTRODUCTION

Savage Frontier is an original, epic hour-long drama series created by Mark DiStefano.

Set in the Old West of the 1870s, and inspired by horror and Western classics, the series integrates supernatural lore with bona fide American history to present a “true” story bursting with mystery, adventure and scary thrills.

Imagine the fear and dread of *The Thing*... the camaraderie of *The Magnificent Seven*... the war-gore of *Walking Dead*... and the clever action of *Buffy the Vampire Slayer*.

Savage Frontier is the demented love-child of Sam Raimi and Sam Peckinpah, a supernatural ensemble adventure that frequently intersects with historic events and figures.



SECRET HISTORY

The United States Marshal Service was created in 1789 by an Act of Congress at the behest of President George Washington.

Its public mandate was to execute lawful warrants.

Its covert mission? To hunt down and extinguish “malevolent unnaturals” infesting the colonies. This was the start of an epic struggle by our nation’s legendary lawmen to rid the frontier of supernatural outlaws: vampires, werewolves, demon witches, zombies, shapeshifters and more.

Everything you know to be true about **American History** was a cover story for a war fought in the shadows.

This is the secret history of how the West was saved.

This is... *Savage Frontier*.



GENRE

So what does a **Savage Frontier** episode look like?

It's a **HORROR THRILLER** that provides scares and creatures that fans love. It traffics in monster lore, mythology, Gothic literature, and the occult.

It's a **WESTERN ADVENTURE** that depicts an epic battle between good and evil in a universe of lawmen, outlaws, frontier towns, gunfights, bank robberies, and saloon brawls.

It's a **CHARACTER DRAMA** about heroes tested in combat. Bonds of friendship are forged. Loyalties shift. Romance blooms, inside the group and across enemy lines. The human drama drives the show -- the moments between monster attacks.



THE MARSHALS

WYATT EARP, mid-20s, is our hero. Not yet famous, Wyatt is a bounty hunter searching for his missing brother who was abducted by outlaws. He wears the silver star and fights supernatural creatures for one reason: to find his brother and bring him home safe.

DOC HOLIDAY, mid-20s, notorious gambler, boozier and gunman. Doc is a tragic figure with a big secret: he is a tormented vampire who doesn't feed on humans. His true love, Kate Horony, embraces vampirism. Doc wants to cure himself and save Kate. But will he succumb to his vampire instincts?

LENA VAN HELSING, mid-20s, is the daughter of monster-hunter Abraham Van Helsing, and continues her father's work in the New World. A brilliant scholar and merciless Ninja warrior, she is determined to win this war by any means necessary. She is eventually revealed to be a powerful witch.

ANNIE OAKLEY, mid-20s, is a legendary sharpshooter and skilled horsewoman. She's an international star of the Wild West Show when recruited by ex-flame Wyatt Earp. She loses her diva attitude during her first tour in the Monster War.

BASS REEVES, mid-40s, is a veteran of the Civil and Monster wars. He has risen from slave to decorated U.S. Marshal in a decade. Bass is a feared outlaw-hunter who develops feelings for Annie Oakley that are dangerous for a black man in 19th century America.

THOMAS EDISON, mid-20s, is a genius inventor who develops weapons to kill monsters. He is also researching cures for vampirism, lycanthropy and other unnatural "infections". If this were a Bond movie, Edison would be "Q".

LUCIUS LAMAR, mid-50s, is Interior Secretary and head of the Marshal Service. Lamar is a ruthless politician with little concern for casualties or collateral damage.



THE OUTLAWS

JESSE JAMES, mid-30s, is the vampire patriarch and the main villain of Season One. Legendary outlaw and fierce rebel guerilla during the Civil War, Jesse is amassing a vampire army and joining forces with rival monster clans to resurrect the Confederacy and overthrow the Union.

BILLY THE KID, 21, is a charismatic agent of chaos, and alpha werewolf of his pack. His lycanthropy fuels his desire to destroy everyone and everything. He is an asset to Jesse but won't play second fiddle for long.

FRANK JAMES, 40s, is Jesse's ruthless brother. Frank is a "rare" daywalker. Jesse's jealousy of Frank's daywalking gift spells trouble for the gang.

KATE HORONY, 21, is Doc's estranged sexy-crazy wife. She is an insatiable vampire succubus who lives for the hunt and warm nectar of human blood. She wants Doc to embrace his true vampire nature and join her in darkness.

MORGAN EARP, 17, Wyatt's once-innocent brother was abducted and turned into a member of Jesse's vampire gang. Wyatt wants to rescue him. But does Morgan want to be saved?

BELLE STARR, mid 30s, High Priestess of a coven of witches. Belle is a depraved outlaw madam who is recruited by Jesse James to use her black magic against the marshals.

APACHE KID, mid-20s, is a shape-shifter who can morph into a feral grizzly, wolverine or rattlesnake. He is hunted by the marshals after committing cannibal attacks on cavalry troops.



STORY THREADS

Savage Frontier begins with Wyatt joining the Marshal Service to fight a secret war between Man and Monster. Here are story threads for Season One:

The Searcher

When Wyatt learns brother Morgan is a vampire, he decides to extract and convey him to Mission Magdalena -- the Marshal Service's HQ -- for safekeeping in hopes Edison will find a cure.

The Marshals capture a vampire hunting party and transport the shackled prisoners, including Morgan, across the desert at night. They survive lightning-fast zombies and reach the Mission, unaware two vampires have been tracking them. Now Jesse knows the whereabouts of the marshals' headquarters.

Love Triangle

Two women battle for Doc's soul. Kate wants to seduce Doc to the dark side so they can "fuck and feed" forever. Lena sees goodness in Doc. She wants him to help her fight the monster uprising.

Lena hatches a plan: Doc will return to Kate and pretend to embrace vampirism in order to infiltrate Jesse's gang. It works. Doc goes undercover as a decadent outlaw vampire. He robs banks and feeds on humans -- and loves it. Lena fears she's losing Doc.

War on Terror

We track growing dissention between the Marshals over how to wage war. Lena will destroy monsters by any means necessary. Wyatt is concerned about collateral damage, the rules of engagement, and monster (human) rights.

It builds to a vampire torture episode. Lena needs intel on Jesse's plot. How far will she go to get it? (This mirrors real-world debate over how America fights its war on terror.)



STORY THREADS

All of Them Witches

In the style of *The Conjuring*. After responding to reports of strange happenings in Fort Smith, the Marshals discover a town in the grip of a coven led by female outlaw Belle Starr.

Resurrection

In the style of *Aliens*, the Marshals respond to a telegraph message from a mining camp at the edge of the frontier. They find a ghost town. Soon after, their horses are mauled and a blizzard moves in. Night falls. A full moon appears, and the werewolves attack.

The Hunting Party

In the style of *Predator*, the marshals investigate a series of cannibal attacks at a remote cavalry outpost in "Indian country". They are soon in the deep woods on the trail of the Apache Kid, a ravenous Wendigo shape-shifter.



STORY THREADS

The Vampire Agenda

We track Patriarch vampire Jesse's many evil-doings:

- He infiltrates the Marshal Service, and launches a campaign of terror against the lawmen and their families.
- He employs Belle Starr and her coven to raise a cemetery of Confederate soldiers. The reanimated corpses (zombies) become a new weapon in the war.
- He attacks Mission Magdalena as Edison is injecting Morgan Earp with his cure for vampirism. The creatures burn down the mission. Edison escapes with Morgan, who may or may not be cured.

End Game

Billy the Kid betrays Jesse by giving the Marshals the whereabouts of the vampire lair. It leads to a siege on the mine. The Marshals dynamite the mountain, sealing the vampires inside. Or, did Jesse escape by using river tunnels beneath the mine? Stay tuned.



FRANCHISE

Season One of *Savage Frontier* is designed as a stand-alone ten-hour story that depicts the vampire-werewolf threat to the Union and the triumph of the Marshals. But victory is short-lived. There are abundant chapters in 19th century frontier history where our heroes, operating in secrecy, have saved the Union from supernatural doom.

Subsequent seasons will pit the Marshals against an expanding rogue's gallery of creatures.



Proof of Concept Trailer

Produced and Edited by Alexandra Komisaruk

